

# On the Average-Case Hardness of Total Search Problems

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# Outline

## Total Search Problems

- Motivation

- Subclasses

- Cryptography and Total Search Problems

## Our Results

- Summary

- Techniques

## Conclusion

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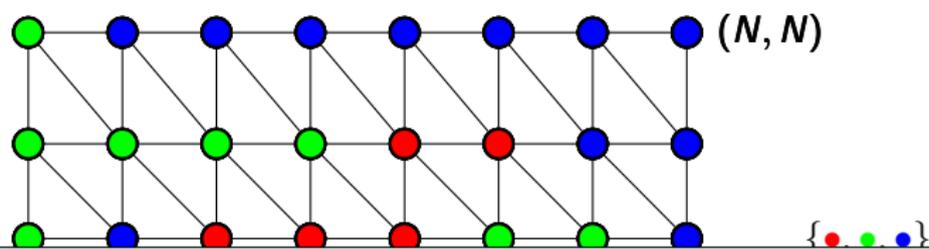
# A needle in a haystack

*something that is  
very difficult  
to find*

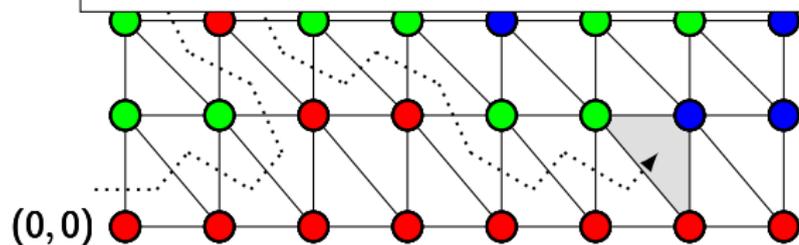


OysterEnglish.com

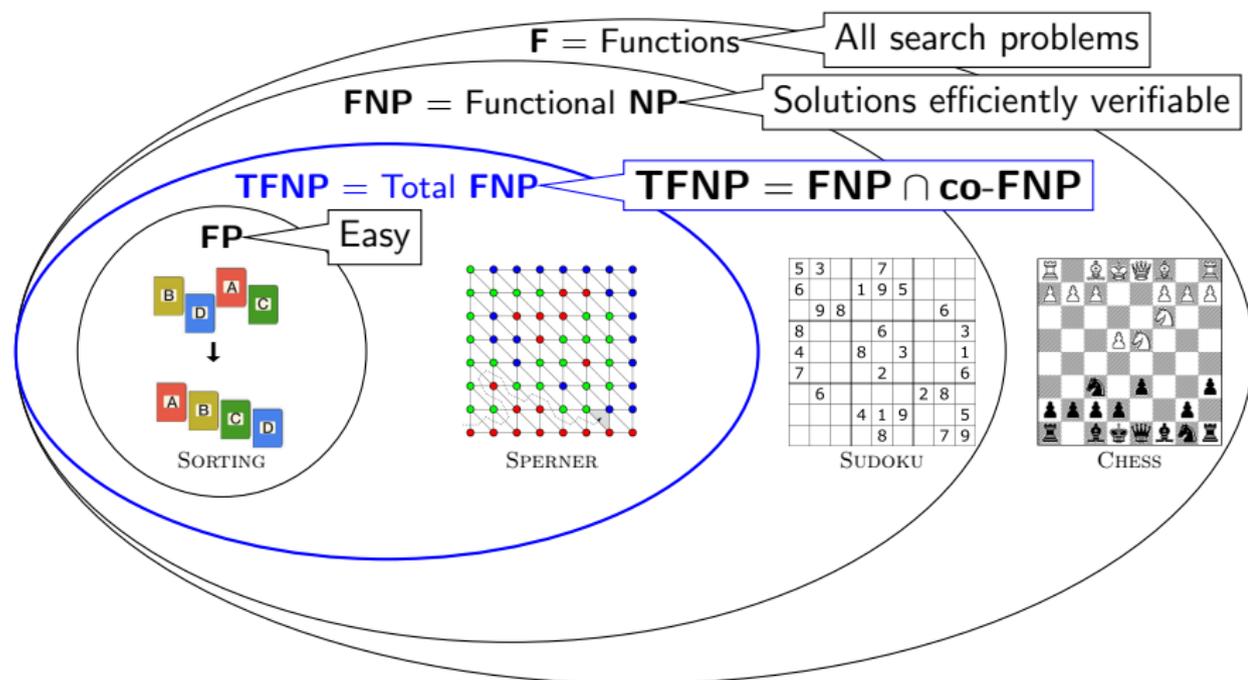
# Needle in a Haystack, Guaranteed: Sperner's Lemma



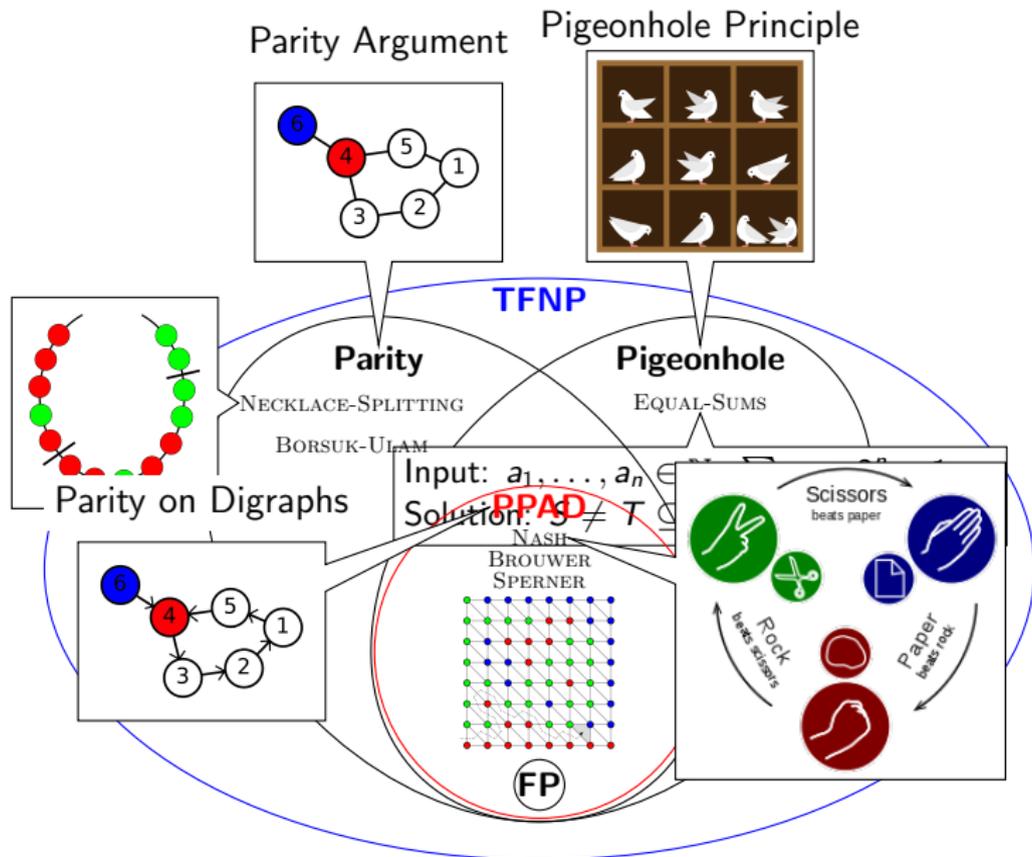
1. Search problem
  - ▶ exponential search-space, succinctly represented
2. Solution efficiently verifiable
3. **Totality**: existence of solution guaranteed



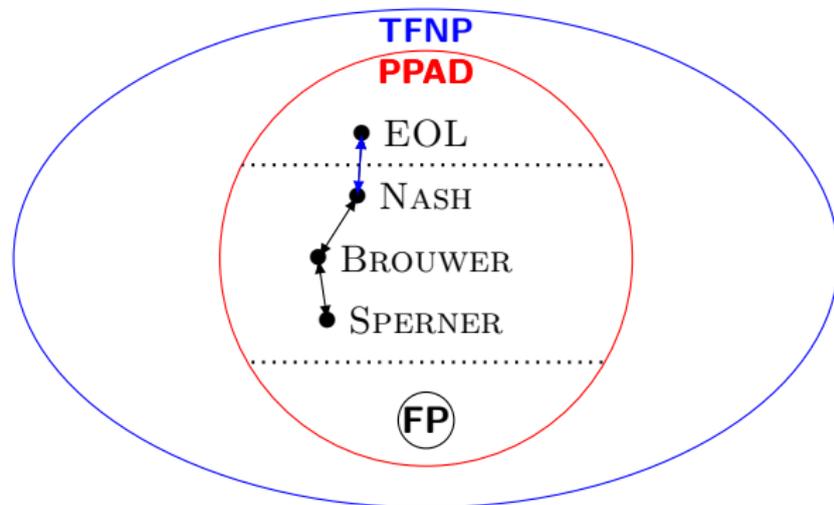
# Search Problems vs. Total Search Problems [MP91,P94]



# Subclasses of **TFNP**: Arguments of Existence

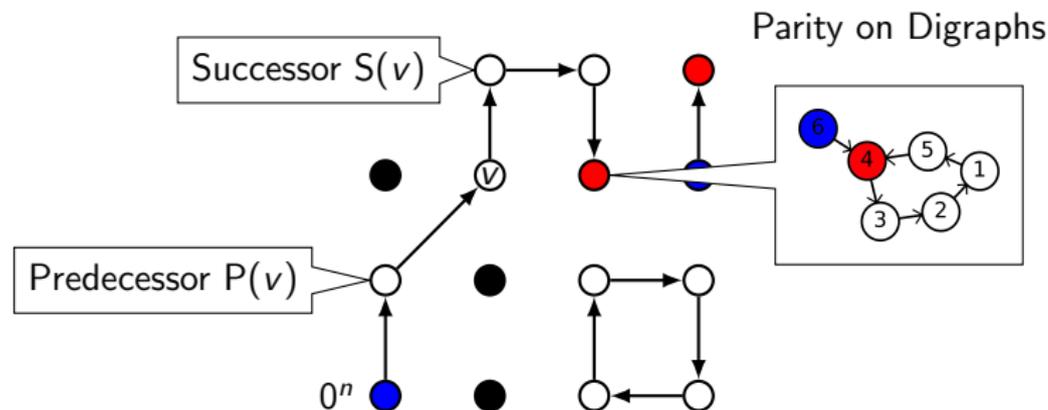


# PPAD: Polynomial Parity Argument on Digraphs



- ▶ Complete problem for **PPAD**: END-OF-LINE (EOL)
- ▶ **NASH**, **BROUWER**, **SPERNER**  $\in$  **PPAD** [P94]
- ▶ They are also **PPAD-complete** [DGP05,CDT09]

# END-OF-LINE

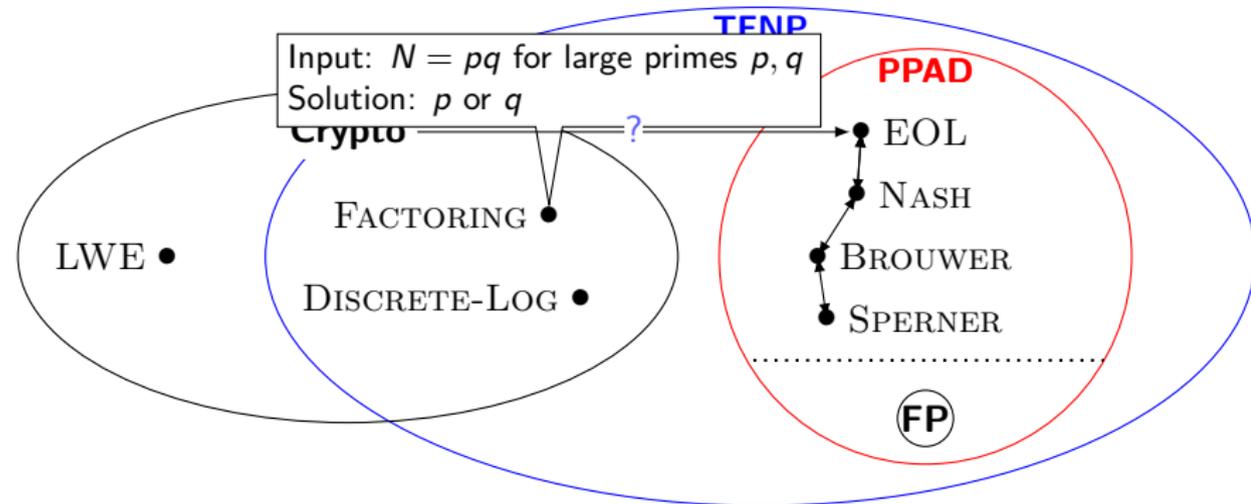


- ▶ Input: A digraph on  $\{0, 1\}^n$  with in-/out-degree  $\leq 1$
- ▶ **Guarantee:**  $0^n$  is a source ●
- ▶ Solution: Any sink ●
- ▶ **Problem:** Instance **easy** if the whole digraph given as input
- ▶ Succinct representation: Circuits  $S, P : \{0, 1\}^n \rightarrow \{0, 1\}^n$

# Cryptography and TFNP

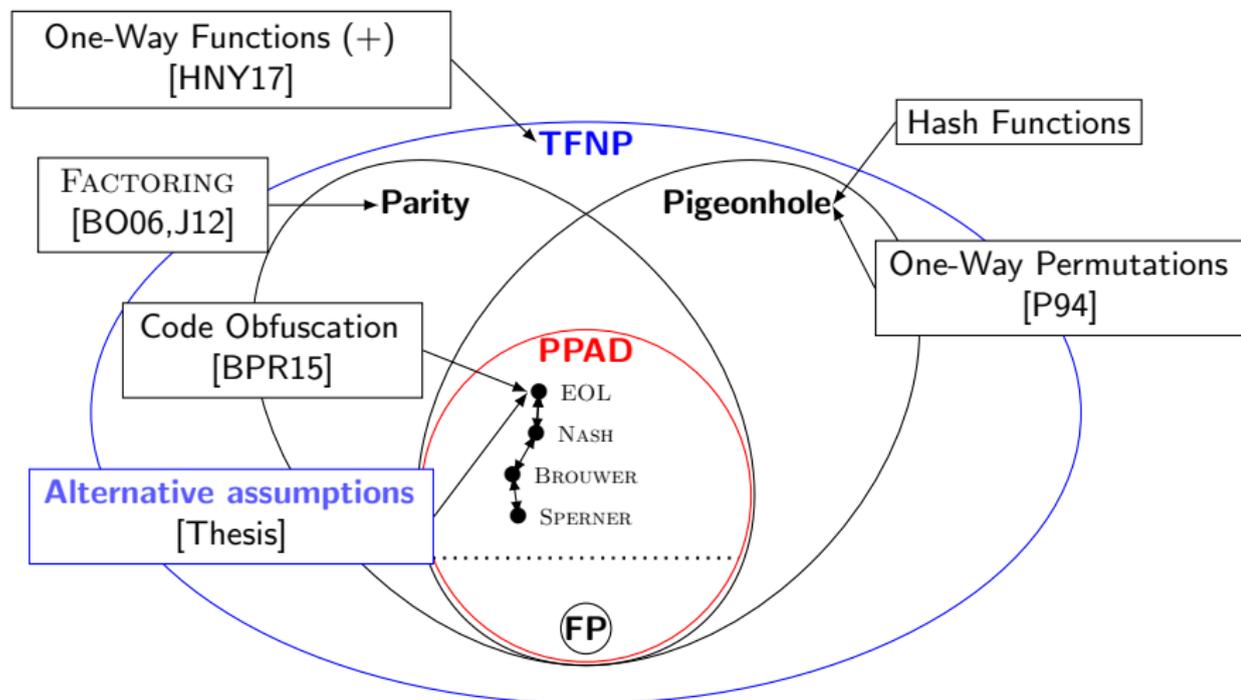


# Cryptography and TFNP



- ▶ **Goal:** Come up with hard **distribution** on **TFNP** instances.
- ▶ **Why?** To defeat heuristics
  - ▶ E.g.: Lemke-Howson algorithm and NASH
- ▶ **How?** **Reduce** from cryptographic hardness assumptions

# Cryptography and **TFNP**: What is known?



## Total Search Problems

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Cryptography and Total Search Problems

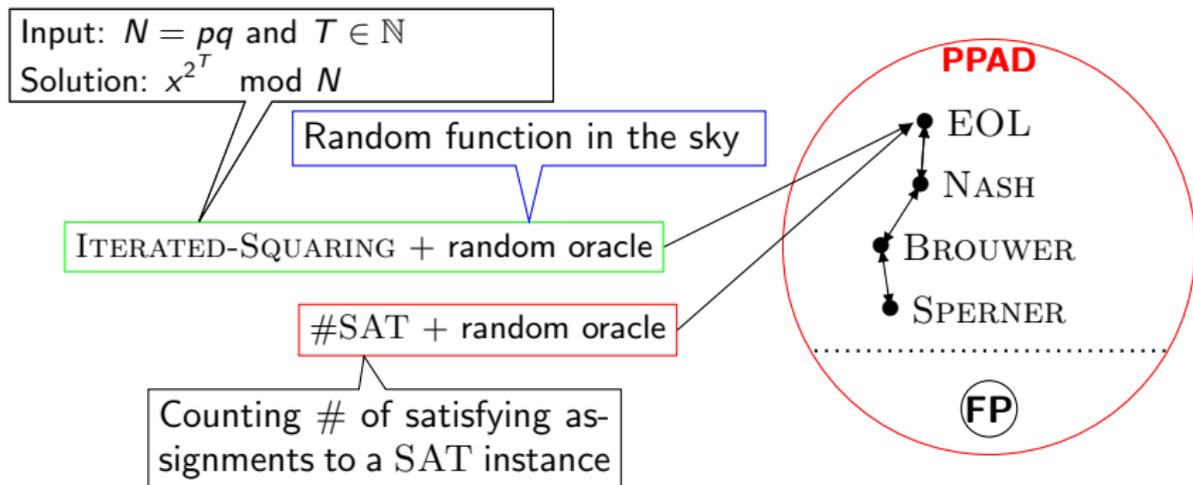
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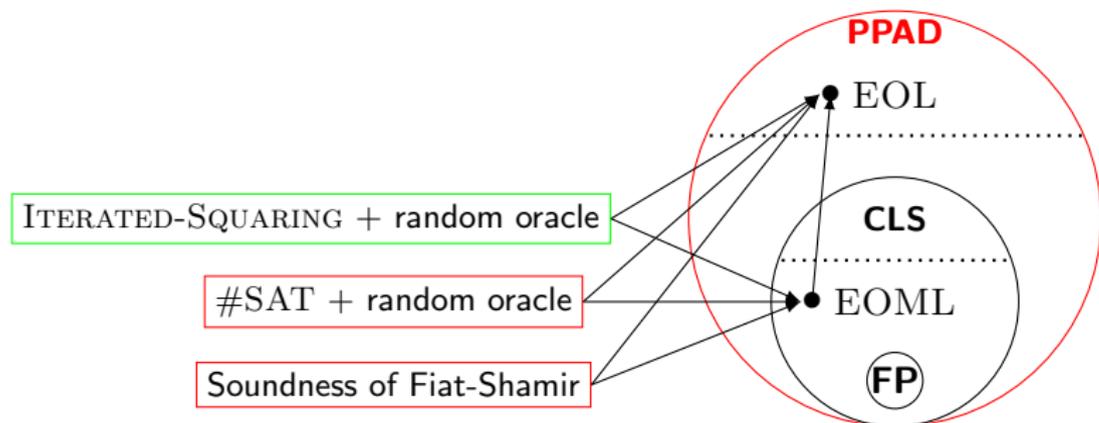
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# Our Results



- ▶ **Theorem 1**: EOL is hard-on-average relative to a **random oracle** assuming ITERATED-SQUARING is hard [CHK+19a]
- ▶ **Theorem 2**: EOL is hard-on-average relative to a random oracle assuming #SAT is hard (worst case) [CHK+19b]

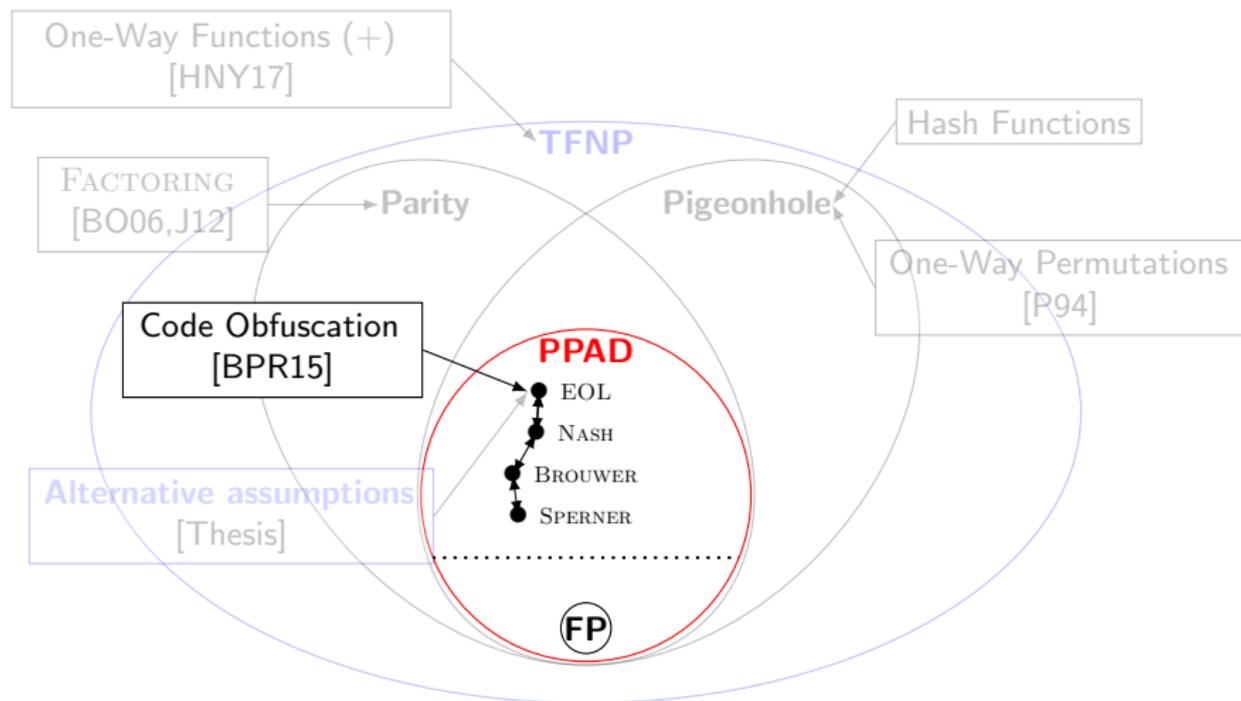
# Our Results...



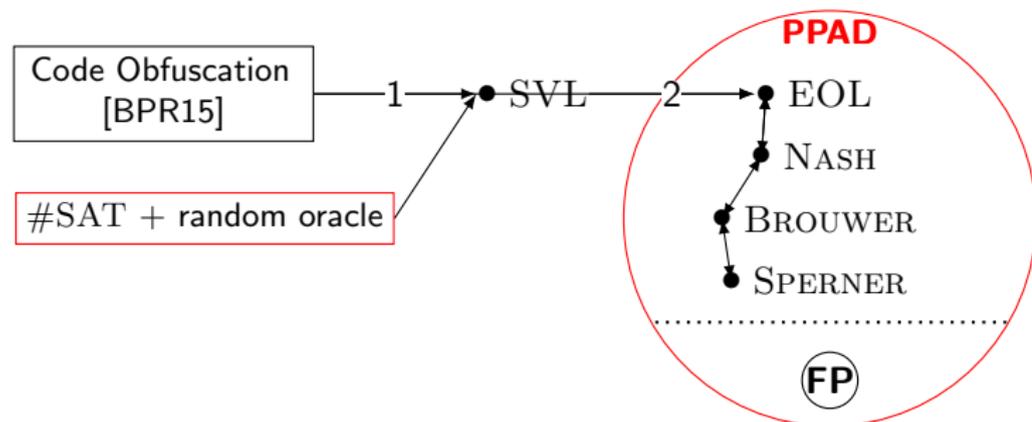
Further strengthenings:

- ▶ **Theorem 2+**: **EOL** is hard-on-average assuming the soundness of the **Fiat-Shamir** Transform for **Sumcheck** Protocol
- ▶ Theorems 1 and 2+ apply to **CLS**  $\subseteq$  **PPAD** [HY17]
  - ▶ Contains interesting problems from game theory (e.g., Simple stochastic games, mean payoff games) [FGMS19]

# Techniques

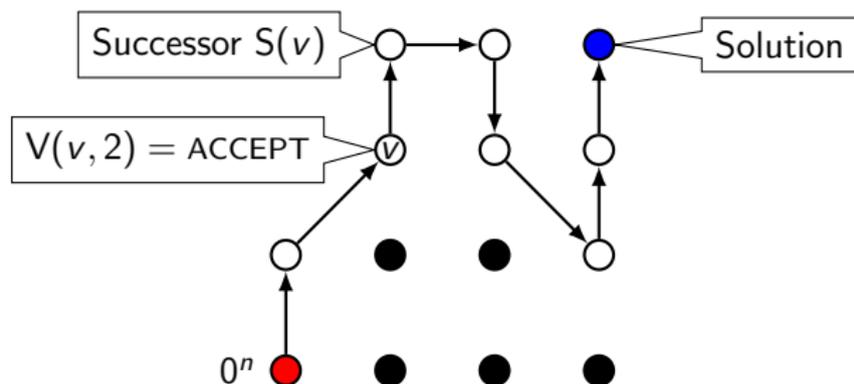


# Techniques...



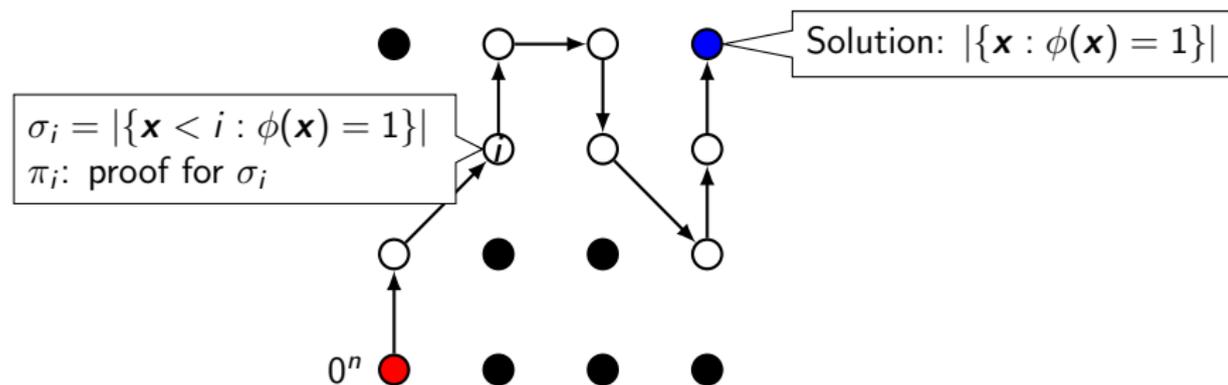
- ▶ Intermediate **promise** problem: SINK-OF-VERIFIABLE-LINE
  - ▶ Step 1: Construct SVL from code obfuscation
  - ▶ Step 2: Simulate EOL using **reversible pebbling**
- ▶ **Theorem 2**: SVL is hard-on-average relative to a random oracle assuming #SAT is hard (worst case) [CHK+19b]

# SINK-OF-VERIFIABLE-LINE (SVL)



- ▶ Input: A digraph on  $\{0, 1\}^n$  with in-/out-degree  $\leq 1$
- ▶ Path starting at  $0^n$  defined by successor  $S : \{0, 1\}^n \rightarrow \{0, 1\}^n$
- ▶ Verifier circuit  $V : \{0, 1\}^n \times [2^n] \rightarrow \text{ACCEPT/REJECT}$ 
  - ▶ **Promise** Verifier accepts  $(v, i)$  iff  $v = S^i(0^n)$
- ▶ Solution:  $L$ -th vertex •

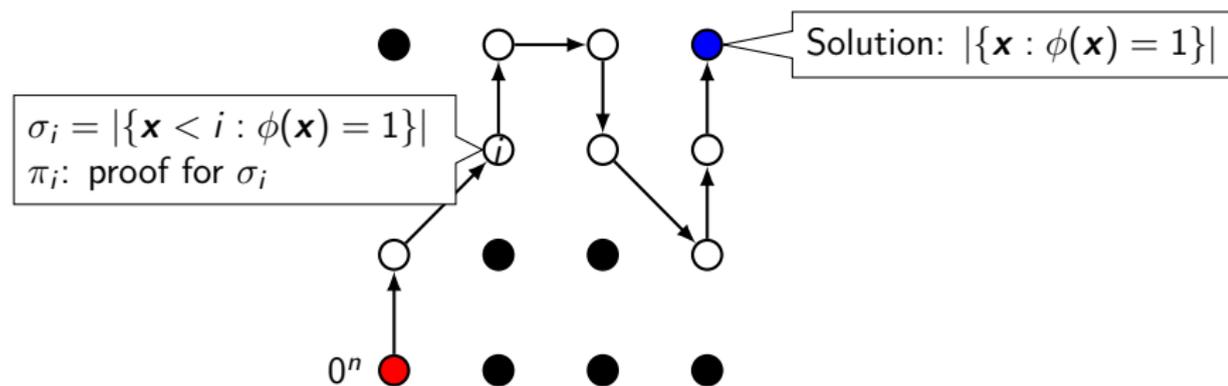
# From #SAT to SVL: Verifiable Counting



- ▶ **Goal:** reduce #SAT instance  $\phi(x_1, \dots, x_n)$  to SVL (S, V, L)
- ▶ **Attempt 1:** Set  $i$ -th vertex as  $\sigma_i$ : # satisfying assignments  $\leq i$
- ▶ **Problem:** No way to **efficiently** verify intermediate count
- ▶ **Attempt 2:** Append a proof  $\pi_i$
- ▶ **Problem:** getting  $\pi_i$  to be small (i.e., **poly**( $n$ ))

...

# From #SAT to SVL: Verifiable Counting...



...

- ▶ **Problem:** getting  $\pi_i$  to be small (i.e., **poly**( $n$ ))
- ▶ **Solution:** use the Sumcheck Protocol [LFKN92]
- ▶ **Problem:** Sumcheck Protocol is interactive
- ▶ **Solution:** use Fiat-Shamir Transform [FS86]
- ▶ **Problem:** next proof  $S(i, \sigma_i, \pi_i) = (i + 1, \sigma_{i+1}, \pi_{i+1})$
- ▶ **Solution:** recursive proof-merging

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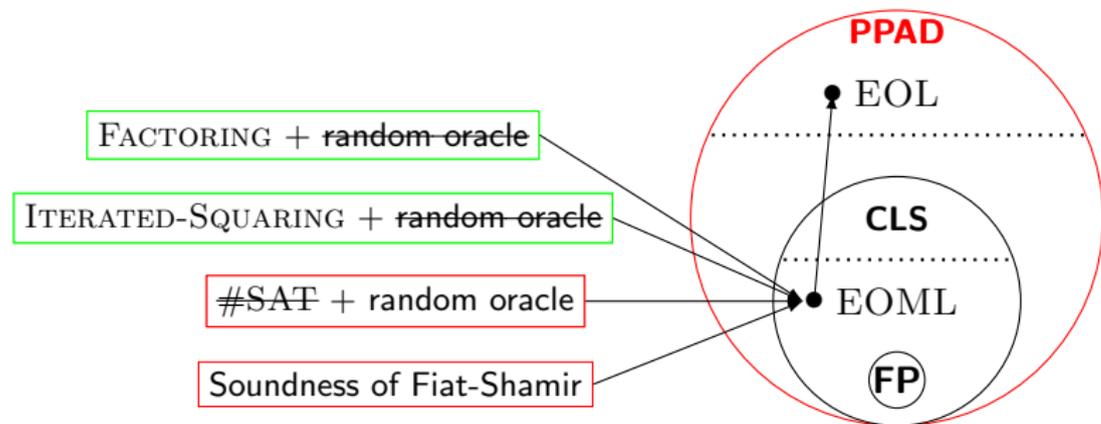
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# Conclusion



- ▶ **Theorem 1**: **FACTORING** instead of **ITERATED-SQUARING**
- ▶ **Theorem 1**: Removing random oracle
- ▶ **Theorem 2**: Hardness in **CLS/PPAD** relative to random oracle



## Hunts Needle in a Haystack

HOW LONG does it take to find a needle in a haystack? Jim Moran, Washington, D. C., publicity man, recently dropped a needle into a convenient pile of hay, hopped in after it, and began an intensive search for (a) some publicity and (b) the needle. Having found the former, Moran abandoned the needle hunt.



Desperate junkies search for an alleged "needle in the haystack."



Thank you!

## References

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